Board Members:

Chair: Scott Welte Vice Chair: Ashley Pascual Regular Members: Sherry Butler Kyler Cox Christopher Gallaga Ed Heil Todd Taylor

> Teen Member: Natalie Strader

Councilmember Liaison: Michele Lin

Monday, November 22, 2021

Lake Havasu City Police Facility 2360 McCulloch Blvd. N Lake Havasu City, Arizona 86403 www.lhcaz.gov

One or more board members may participate and vote via remote conferencing.

Lake Havasu City endeavors to ensure the accessibility of all its programs, facilities, and services to all persons with disabilities in accordance with the Americans with Disabilities Act. If you need an accommodation for a meeting, please contact Parks and Recreation at (928) 453-8686, at least 24 hours prior to the meeting so that an accommodation may be arranged.

LAKE HAVASU CITY

**Parks and Recreation Advisory Board** Agenda

The Parks and Recreation Advisory Board may vote to hold an executive session for the purpose of obtaining legal advice from the City's attorney on any matter listed on the agenda under A.R.S. § 38-431.03(A)(3).

# 1. **CALL TO ORDER**

# 2. PLEDGE OF ALLEGIANCE

# 3. **ROLL CALL**

# 4. **CALL TO THE PUBLIC**

We will now have an open call to the public for citizens wishing to address the board on issues within the jurisdiction of the board. Your comments must be limited to three (3) minutes or less. If you wish to address an item already on today's agenda, you should wait until that item is announced for a public hearing. At the conclusion of the open call to the public, individual members of the board may respond to criticism made by those who addressed the board, may ask staff to review a matter, or may ask that a matter be placed on a future agenda. However, board members cannot discuss or take legal action on matters not already on the agenda.

# 5. **MINUTES**

5.1 Approval of October 25, 2021 meeting minutes

# **COMMUNICATIONS, ANNOUNCEMENTS, STAFF REPORT** 6. 6.1 Staff Report

### 7. **PUBLIC HEARING**

7.1 Presentation and Discussion: The Downtown Catalyst Project (DIG Studios)

# 8. **FUTURE DISCUSSION ITEMS**

# 9. **FUTURE MEETINGS**

# 10. ADJOURN