

Mayor Mark S. Nexsen
Vice Mayor Jeni Coke
Councilmember Gordon Groat
Councilmember David Lane
Councilmember Michele Lin
Councilmember Donna McCoy
Councilmember Cal Sheehy



Lake Havasu City
Police Facility
2360 McCulloch Blvd North
Lake Havasu City, Arizona 86403
www.lhcaz.gov

City Council Work Session

Agenda

Tuesday, February 14, 2017

5:00 PM

One or more councilmembers may be participating via telephone remote.

Lake Havasu City endeavors to ensure the accessibility of all of its programs, facilities, and services to all persons with disabilities in accordance with the Americans with Disabilities Act. If you need an accommodation for a meeting, please contact the City Clerk's Office at 453-4142 at least 24 hours prior to the meeting so that an accommodation can be arranged.

Anyone wishing to address the council on an item not shown on the agenda should fill out a "Call to the Public" form, which will be found on the desk located at the entrance to the meeting room, and hand it to the City Clerk. Action as a result of public comment on an item not on the agenda will be limited to directing staff to study the matter or rescheduling the matter to a later date.

- 1. CALL TO ORDER**
- 2. PLEDGE OF ALLEGIANCE**
- 3. ROLL CALL**
- 4. CALL TO THE PUBLIC**

We will now have an open call to the public for citizens wishing to address the council on issues within the jurisdiction of the city. Your comments must be limited to five (5) minutes or less. If you wish to address an item already on tonight's agenda, you should wait until that item is announced for a public hearing. At the conclusion of the open call to the public, individual members of the council may respond to criticism made by those who have addressed the council, may ask staff to review a matter or may ask that a matter be put on a future agenda. However, members of the council cannot discuss or take legal action on matters not already on the agenda.

5. PUBLIC HEARING

- 5.1** [ID 17-1062](#) Presentation for the Cypress Park & Sports Park Complex Projects

6. ADJOURN